The University of Iowa Intramural Sports
2015-2016
RULES AND REGULATIONS

(Team captains are responsible for sharing the following information with all team members)

SPORTSMANSHIP
In order to foster a healthy recreational atmosphere where violence and poor behavior are not tolerated, participants are expected to conduct themselves in a sportsmanlike manner at all times. In cases of verbal abuse or other forms of conduct constituting harassment, whether directed at an official, staff member or another participant, the Intramural Sports staff will take action to eject the participant from the game and suspend him/her from competition for an appropriate length of time. Participant actions are subject to this standard before, during, and after the intramural event.

If the level of sportsmanship and/or dangerous play in a game jeopardizes the safety and well-being of game participants or officials, that game may be terminated by any Intramural Sports staff member. In the event a game is terminated due to these reasons, the teams, team captains, and all players may be suspended from future Intramural Sports Program events.

Team members and team captains are also responsible for the behavior and sportsmanship of their team’s fans. Intramural Sports staff members have the authority to impose penalties against the team and/or team captain for improper behavior or poor sportsmanship of fans. Fans are also subject to ejection from the facility.

EJECTIONS
Any participant who is ejected from a game due to unsportsmanlike behavior is required, along with his/her team captain, to meet with an Intramural Sports staff representative. The ejected participant will be ineligible to participate in any Intramural Sports Program event(s) until at least after the time of the meeting with the Intramural Sports staff. The team captain will also be ineligible to participate in any Intramural Sports Program event(s) until at least the time of the meeting with the Intramural Sports staff, but the team captain may be declared eligible for other Intramural Sports/events upon contacting the Intramural Sports administrative staff. Should the team captain be the ejected player, the Intramural Staff reserves the right to revoke captain's privileges and require the team to name a new team captain.

Any player(s) ejected for unsportsmanlike behavior will be suspended for at least one additional game following the ejection. A second ejection for unsportsmanlike behavior will result in suspension from the time of the incident for at least one calendar year, and could lead to University sanctions imposed by the Dean of Students. Anyone who is ejected and/or suspended from Intramural Sports Program events is also banned from any facilities in which Intramural Sports Program events are taking place, during the times such events are taking place, at the discretion of the Intramural Sports staff.

Any foul deemed flagrant by an official or Intramural Sports staff member will result in an automatic ejection from the game for the player committing the flagrant foul. A flagrant foul is defined as a foul that is excessive, a non-sport related play, or committed with the intent to injure.
SPORSTMANSHIP RATINGS
Officials in all officiated sports will complete team sportsmanship ratings for each team, each game. Each team begins the game with a 2.5 rating, and earns its way up to a 3 or a 4, or earns its way down to a 1 or a 2. Officials cannot give a rating of 2.5.

Rating categories are from 4 -1, and guidelines for those ratings are:

- **4 = Excellent:** Team members and fans were cooperative with officials and were respectful of opponents and officials. The captain had full control of his/her team.
- **3 = Above Average:** Team members and fans were respectful of opponents and officials except for one or two minor incidents.
- **2 = Below Average:** Team members or fans were disrespectful of opponents and/or officials on a number of occasions. Captain showed little control of his/her team. An unsporting technical foul, unsportsmanlike conduct penalty, or yellow card was issued. An Intramural Supervisor had to step-in to address unsportsmanlike behavior among team members.
- **1 = Poor:** Team members or fans continually comment to opponents and/or officials and are disrespectful. Team captain showed no control over his/her team. Multiple unsporting technical fouls, unsportsmanlike conduct penalties, or yellow cards issued. Participant ejection for unsporting behavior. An Intramural Supervisor had to step-in on more than one occasion to address unsportsmanlike behavior among team members.

The captain of any team that receives a 1-rating will be required to meet with an Intramural Sports Administrative Staff representative before that team’s next game. A team receiving a 1-rating will be rated by an Intramural Supervisor in its next game. Any team that receives more than one sportsmanship rating of 1 in a season, or a team that receives a 1 and a 2, in any order and at any point in the season, will not be eligible to compete in the remainder of the season. The captain of any team that receives two 2-ratings will be required to meet with an Intramural Sports staff representative before that team’s next game, and will be put on Sportsmanship Probation. Any rating of 2 or 1 at any point thereafter will result in that team’s dismissal from the league or playoffs.

In addition, teams must finish the regular season with a Sportsmanship Point Average (SPA) of 2.5 or better to qualify for, or continue playing in, the playoffs. During the playoffs, any team that receives a 1-rating will be eliminated from the playoffs, regardless of the outcome of that game. If a team wins a playoff game and is disqualified due to sportsmanship, no team will advance.

HOW TO APPROPRIATELY ADDRESS OFFICIALS
Intramural Officials are trained to respond to questions asked by participants in a professional, mature manner. While participating in Intramural Sports, keep in mind that the officials are students, often times officiating a given sport for the first time; in many cases, most of the comments they hear from participants are negative. With this in mind, if you are attempting to ask a question of an official, the best way for it to not be perceived as negative is to calmly address the official and ask your question in a positive, non-condescending way. Examples:

- Good – “Sir/Ma’am, can you tell me what you saw on that play so I can try to avoid doing it again?
- Bad – “How is that a foul?”

- Good – “Sir/Ma’am, what did I do wrong there?”
- Bad – “Are you kidding me?!”
Perception is reality when it comes to a team’s sportsmanship. How an official perceives your interaction with them does make a difference. Because so many times an interaction is negative, an official’s first assumption, right or wrong, is that your comments are intended to be negative towards them. Go the extra mile to ensure the official has a different perception. If you continue to have concerns with a specific official or situation, please do not hesitate to speak to an on-site supervisor, or contact the Intramural Sports Administrative Staff to share your opinions professionally and constructively. We value constructive feedback that we can use to help make our officials better.

**HOW TO BE AN INTRAMURAL SPORTS OFFICIAL**
If you are interested in being an Intramural Sports Official, all you have to do is follow the steps on the website (see link below), and work hard. You can officiate as many or as few sports as you would like, and no experience is necessary. Finally, you can still play Intramural Sports regardless of whether or not you are an official. To find out about upcoming meetings and officials trainings, check out the Becoming an Official webpage at [http://recreserv.uiowa.edu/becoming-an-official](http://recreserv.uiowa.edu/becoming-an-official).

**FIGHTING**
The University of Iowa Violence Policy prohibits fighting during athletic contests and other recreational events. Any student participating in a campus recreational event who strikes, or attempts to strike, an official, supervisor, or another participant or joins a fight in progress will be automatically suspended from all Recreational Services activities from the time of the incident for at least one calendar year, and is also subject to criminal charges filed by University Police. In addition, Recreational Services will forward all complaints of fighting to the Dean of Students, who is authorized to recommend sanctions up to and including suspension or dismissal from the University.

**TEAM ROSTERS and ID REQUIREMENTS**
All players participating in any intramural event will be required to show a University of Iowa or state-issued photo ID prior to participation in each intramural game/event. Anyone who does not produce a University of Iowa or State Issued photo ID is considered an ineligible participant and will not be allowed to participate. **NO ID = NO PLAY. NO EXCEPTIONS.** Anyone found misusing an ID for participation, or attempted participation, in Intramural Sports can be suspended from all Intramural events for a period of up to one year.

Team rosters for league sports may be updated throughout any sport’s season. Team captains can add players through IMLeagues.com and are encouraged to do so well in advance of their game times. In most sports/leagues, **participants can be added to a team roster up until a team’s scheduled game time.** For Friday Night Series events, the roster addition deadline is 15-minutes prior to the start of the event, not each team’s first contest. Roster additions can only be done on IMLeagues.com. Please see each sport’s Information Sheet for sport-specific information regarding the roster addition process.

Team captains can request to drop players in order to allow those players to participate on another team by completing a **Player Drop Request Form** and submitting it to the Intramural Sports Administrative staff. Player Drop Request Forms can be found, completed, and submitted online at [http://recreserv.uiowa.edu/programs/sport-programs/intramural-sports/forms](http://recreserv.uiowa.edu/programs/sport-programs/intramural-sports/forms).

In order for the approved change to be reflected on the team’s roster for its next game, **Player Request Drop Forms** must be received by:
- 2:00 PM the day of the game for weekday games
- 7:00 AM the day of the game for weekend games
The Intramural Sports staff reserves the right to deny a Player Drop Request if a participant has already signed-in for a game for that team.

To add a spouse to a roster, a Spouse Addition Form must be completed and turned-in to the Intramural Office. A spouse can only be added to a team roster if his/her eligible spouse is on that team roster. In order for the approved addition to be reflected on the team's roster for its next game, a Spouse Addition Form must be received by the same deadlines as the Player Drop Request Form. Additionally, a separate Spouse Addition Form is required for every sport/event in which the spouse wishes to participate. Spouse Addition Forms can be found, completed, and submitted online at http://recserv.uiowa.edu/programs/sport-programs/intramural-sports/forms.

PLAYER ELIGIBILITY

Each team captain is responsible for verification of his/her team members’ eligibility as provided in these rules. Whenever a specific case is reported by protest, an investigation will be made to determine whether the person in question is eligible. Recreational Services reserves the right to check eligibility of any players or teams at any time. Any teams found to have ineligible players are subject to disciplinary actions including, but not limited to: forfeiture of games, player/team dismissal from the league, etc.

Any team found using a player that is playing under a fictitious name or ID, or a team that has a player that has checked-in, or attempted to check-in, under a fictitious name or ID with the intent to play illegally, will forfeit all games in which that player checked-in. The player using an improper ID and the player providing the ID to be used illegally will be suspended. The team captain may also be suspended at the discretion of the Intramural Sports Administrative Staff.

Participation in Intramural Sports is a privilege. If, at any time, the Intramural Sports Administrative Staff feels this privilege is being abused, eligibility can be revoked.

1. Only University of Iowa students, faculty and staff members are eligible for competition in the Intramural Program. Spouses (must be legally married) of University of Iowa students, faculty and staff are eligible for competition on the same teams as their eligible spouses. Affiliates of The University of Iowa must come to the Intramural Office at E216 Field House to present a University ID in order to be added to IMLeagues.com, and gain Intramural eligibility.

2. A player may be a member of only one men’s/women’s team and only one co-rec team in a sport in a season (fraternity teams are considered men’s teams, sorority teams are considered women’s teams). After entering one contest, or checking-in with the intent to participate, with a team, a player may not transfer to another team in that league (M, W, or C). Once an individual plays on a second team, he/she is ineligible for all further competition on any team in that sport (M, W, and C). Women, if they choose, are eligible to participate on Men’s teams, but cannot also participate on a Women’s team in the same sport. Any team using ineligible players will forfeit all games in which the ineligible player(s) participated or checked-in with the intent to participate.

3. The University of Iowa Intramural Sports Program holds the equality and inclusion of its participants in the highest regard. Every participant has the right to an unbiased and fair opportunity to play. When an activity makes a gender designation, an individual can participate based on his/her self-identified gender identity when classification is required. In situations in which individuals do not identify with a particular category used for intramural activities or are in the process of transitioning to another gender, the Assistant Director – Intramural Sports will provide direction and options on a case-by-case basis.
4. In order to compete for a fraternity or sorority, an individual must be an active member, or a prospective new member of that organization at The University of Iowa. Each individual fraternity/sorority can only pay the registration fee for a maximum of two teams in each sport. In order to compete for a residence hall team, all team members must live in a residence hall. A fraternity/sorority prospective new member living in a residence hall may play for either the residence hall or the fraternity/sorority he/she is pledging. A residence hall is considered a University Housing establishment in which Resident Assistants live within the building (ex. on-campus residence halls, Cornerstone, Hawk’s Ridge, etc.). Any male/female student, who was a member of a team in a club in an NCAA Division I sport, shall not be eligible to participate in that related sport in the intramural program for two full semesters following the one in which he/she was last a team member. Example: If he/she played for the Iowa Hawkeyes during the 2014 fall semester, he/she will not be eligible to play intramurals in any related sport for the 2015 spring semester or 2015 fall semester. The following are considered related sports for former intercollegiate players:

<table>
<thead>
<tr>
<th>INTRAMURAL SPORT/EVENT</th>
<th>INTERCOLLEGIATE SPORT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Flag Football, 4-on-4 Flag Football</td>
<td>Football</td>
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<tr>
<td>Tennis</td>
<td>Tennis</td>
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<tr>
<td>Golf, Mini-Golf</td>
<td>Golf</td>
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<tr>
<td>Basketball, 3-on-3 Basketball, 3-Point Shooting, Hot Shot Contest</td>
<td>Basketball</td>
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<tr>
<td>Steve Goff 5K Run</td>
<td>Cross Country or Track</td>
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<tr>
<td>Indoor Soccer, Outdoor Soccer</td>
<td>Soccer</td>
</tr>
<tr>
<td>Softball, Wiffleball</td>
<td>Baseball or Softball</td>
</tr>
<tr>
<td>Inner Tube Water Polo</td>
<td>Water Polo</td>
</tr>
<tr>
<td>Indoor Volleyball, Sand Volleyball, Wallyball</td>
<td>Volleyball</td>
</tr>
</tbody>
</table>

6. Current members of intercollegiate squads are not permitted to take part in the intramural sport/event or related intramural sport/event to that in which they are currently participating at the intercollegiate level. The members of an intercollegiate team shall be determined by official Athletic Department staff and Intramural Sports staff. Any individual who retires or drops out of an intercollegiate activity may petition for immediate eligibility for the intramural activity that is equivalent to his/her intercollegiate sport. Special immediate eligibility must be granted before participating in the sport. The Intramural Sports staff will determine eligibility. During scholastic ineligibility, an intercollegiate squad member shall not participate in the related intramural activity.

7. No more than two players on an Intramural team roster may be a coach of an intercollegiate team, a practice squad member of an intercollegiate team, a former member of an intercollegiate team at a different institution, or a member or coach of a sport club in a related sport, unless otherwise noted in the individual sport rules. Sport club members or coaches will be determined by the Recreational Services Assistant Director - Sport Clubs, or by any public information regarding that sport club. A Sport Club Member/Coach is considered a member of that sport club for one full semester, from the start of classes until the end of finals, following the removal from the club roster (Ex. A person removed from a club roster in the Fall 2015 semester would be considered a club member until the end of the Spring 2016 semester.) The following are considered related sports for sport clubs:

<table>
<thead>
<tr>
<th>INTRAMURAL SPORT</th>
<th>SPORT CLUB</th>
</tr>
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<tbody>
<tr>
<td>Badminton</td>
<td>Badminton</td>
</tr>
<tr>
<td>3-on-3 Basketball, Basketball</td>
<td>Basketball</td>
</tr>
</tbody>
</table>
8. Any individual who would be ineligible for intercollegiate competition because of professional status will be ineligible from participation in Intramural Sports in that related sport for a period of three years following the end of professional participation. The Intramural Sports staff reserves the right to determine when professional participation ends.

9. Special eligibility rules are also printed on the information form and/or sport rules for each sport.

**eCHECKUP TO GO INCENTIVE**

1. For sports with registration fees, teams can earn a refund of the registration fee. If 75% of a team’s final roster completes the online, confidential, eCHECKUP TO GO alcohol assessment, and has the verification sent to Intramural Sports directly through the survey link, that team will receive a refund of its registration fee. Note: Screenshots of completion will not be accepted. Make sure to follow the instructions found at the link below.

2. Completion of the assessment must be done by the end of that sport, including playoffs if applicable.

3. Refunds will be processed at the conclusion of the entire sport, not the conclusion of a team’s season.

4. Registration fee refunds will be processed to the team captain’s U-Bill.

5. All team members will receive notification if a team receives a refund.

6. Completion status can be checked anytime by emailing Intramural Sports Graduate Assistant for Initiatives and Recruitment, Taylor Ullrich, at taylor-ullrich@uiowa.edu.

7. Instructions on how to complete the assessment can be found online at: http://recserv.uiowa.edu/echeckup-go.

**FORMING A TEAM AND FREE AGENTS**

1. Intramural Sports participants are expected to form their own teams.

2. **Team names must be appropriate.** If a team name is deemed inappropriate by the Intramural Sports Administrative Staff, it will be changed to the captain’s name without notice. If a team wishes to submit a new, appropriate team name, different than the captain’s name, it must be submitted prior to the publishing of schedules. Team names cannot be changed once schedules have been published.

3. If an individual wants to play on an Intramural team and cannot find enough other players to form a team, he/she can join the Iowa Intramural Sports Free Agent group on Facebook to connect with other Free Agents looking for a team, or to connect with team captains that need more players. The Facebook group can be found at https://www.facebook.com/groups/841390092602129/. Additionally, players can list themselves as Free Agents on IMLeagues.com.
ONLINE CAPTAIN’S QUIZZES
All team captains must pass a mandatory, 20-question Captain’s Quiz prior to registering a team for:

- Flag Football (7-on-7)
- Indoor Volleyball
- Dodgeball
- Soccer (Indoor)
- Basketball (5-on-5)
- Softball

The Captain’s Quiz will be available on IMLeagues.com once a captain begins the process for creating a team. Available to assist team captains in taking the exam, a Captain’s Guide is available for each sport, and can be found on the “Pre-Quiz” page on IMLeagues.com. This Captain’s Guide will help direct captains to where they can find information on sport and program rules and regulations they need to know. All quiz material will be covered in the Intramural Rules and Regulations, or in the individual sport rules. Captains must answer all questions correctly to pass the quiz.

TEAM T-SHIRT REQUIREMENT
Intramural Sports will provide black and gold pinnies for each contest in which color differentiation needs to be made. However, a team may still make their own t-shirts to wear during their games/matches. If a team chooses to do this, all team members must be wearing the same color. If not, pinnies will be required to be worn by that team. Shirts must be worn underneath the pinnies at all times.

INDIVIDUAL AND DOUBLES EVENTS
1. Rosters must be finalized by the roster deadline on the first day of play.
2. For sports using a play-by-tournament format, it is the responsibility of each participant to check the tournament bracket posted on IMLeagues.com, then contact and play the next opponent before the deadline stated by the Intramural Sports Administrative Staff. Both participants are responsible for seeing that the result of a completed match is reported to the Intramural Sports staff before the match deadline. Failure to report scores will result in a double forfeit for that match.

FRIDAY NIGHT SERIES
On various Friday nights throughout the fall and spring semesters, the Intramural Sports Program will host Friday Night Series events. The schedule for events is as follows:

September – Kickball
October – Bowling/Miniature Golf
November – Wallyball
December – Canoe Battleship
February – Wiffleball
March – Inner Tube Water Polo
April – Indoor Volleyball
May – Canoe Battleship

There will be no registration fees for these Friday Night Series events. Teams participating in these events will accumulate points for the Intramural Sports Points Championship.

FORFEITS/DEFAULT
Teams/Individuals not ready to play within ten minutes (unless stated otherwise) of the scheduled contest time shall forfeit. Intramural Supervisors shall declare the contest a forfeit and award a win to the
team/individual that is on-hand and ready to play. Intramural Supervisors have the discretion to amend the 10-minute forfeit time rule in the event of unforeseen circumstances. “Ready to play” means that a team/individual must be at the playing area with at least the minimum number of men and/or women needed to constitute a team. The contest will begin once both teams have the minimum number of players needed to start. Teams/individuals that postpone a contest or agree to forfeiture without consulting the Intramural Sports staff are both liable to the penalty of a forfeit.

Any team that forfeits will automatically be charged a Forfeit Fine, assessed to the team captain’s U-Bill. The amount of the Forfeit Fine will be half of the entry fee, or $20.00, whichever is greater. This includes events with free registration.

For a league sport, if, due to forfeits or defaults, a team does not receive the minimum number of games/matches guaranteed on that sport’s information form, that team captain will be refunded the appropriate percentage of the registration fee. Qualifying for the playoffs, and possible advancement, count towards the guaranteed number of games.

Teams/individuals may avoid a forfeit by defaulting the game. To default, the team captain must contact the Intramural Sports Administrative Staff by the following deadlines, unless otherwise stated on that sport’s information sheet/webpage, in the sport rules, or communicated by the Intramural Sports staff to the team captain:

- 2:00 PM the day of the game for weekday games
- 7:00 AM the day of the game for weekend games
- 2:00 PM the day before the event for Friday Night Series events.

A team’s first default will allow the team/individual to continue in league play and avoid the Forfeit Fine. Should a team default a second time, it will be charged a default fine of 25% of the sport/event entry fee. Should a team default a third time, it will be charged a default fine of 50% of the sport/event entry fee.

**RESCHEDULING**
Recreational Services is willing to cooperate by allowing an occasional reschedule. Due to limited playing facilities, postponements must be arranged by the Intramural Sports administrative staff, and agreed upon by both captains. If arrangements have not been confirmed by the Intramural Sports Administrative Staff, the game will be played at its originally scheduled day and time. For “play-by” tournaments, if the postponed contest extends into the time frames of the next round of play, the next round opponent must also agree to play the winner before the next match deadline. If a reschedule results in the Intramural Sports program incurring additional costs for staffing, those costs must be paid by the team requesting the reschedule. If the requesting team does not agree to pay the additional costs, the game will remain as scheduled.

**RULES PROTEST**
If a team feels an official has misinterpreted a rule, it must lodge a protest at the time of the ruling. The team must call a time-out at the time of the ruling and inform the official that it wishes to protest a misapplication or misinterpretation of a rule. The game will be stopped to obtain a ruling from the Intramural Supervisor. Failure to call time-out and obtain an immediate ruling from the Intramural Supervisor at the time of the ruling in question will void any future right to protest. If the official’s ruling stands, the protesting team will be charged the time-out. If the official’s ruling is changed, the team is not charged a time-out. **No protest concerning official’s judgment will be considered.** If the protesting team
In order to determine playoff qualification, the Intramural Staff will use the following guidelines in order:

1. Win/loss record will determine final regular season standings. Please see individual sport registration form/rules to determine the number of teams that qualify from each division.
   a. Any game that is defaulted by a team will count worse than a loss for that defaulting team’s record.
   b. Any game that is forfeited by a team will count worse than a default for that forfeiting team’s record.
2. In the case of a tie between two teams, head-to-head record will be the first tiebreaker, followed by Sportsmanship Point Average.
3. In the case of a tie between three or more teams, or if a head-to-head match-up did not occur between two tied teams, sportsmanship rating will be used as the first tiebreaker criteria.
4. Should the sportsmanship ratings of the teams be tied, in flag football, indoor soccer, basketball, and softball, point differential in all regular season games will be used. In volleyball and dodgeball, game record differential will be the tiebreaker for three or more teams, or two teams that did not have a head-to-head match-up. For example, a basketball team that has won 3 games by 10 points and lost 1 game by 5 points would have a point differential total of +25. If a team wins (or loses) by forfeit or default, that team will get credit for winning (or losing) by the following amounts in each sport:
   a. Flag Football 10-0
   b. Volleyball (Indoor and Sand) 2-0
   c. Indoor Soccer 2-0
   d. Indoor Futsal 2-0
   e. Basketball 10-0
   f. Softball 5-0
   g. Dodgeball 5-0
   h. Ultimate 5-0
5. Should the teams have the same point differential, points against will be the tiebreaker.
6. If teams are still tied after all tiebreakers have been exhausted, a random draw will be held to determine the tiebreak.
7. Once one team has been broken from the tie, the tiebreaker process will start over.
8. In sports with the sportsmanship rating system, teams must have a Sportsmanship Rating Average of 2.5 or better to qualify for, and to maintain their position in the playoffs. Any team with a Sportsmanship Rating Average worse than 2.5 will not qualify for playoffs, despite what its regular season record might be. If a team wins a playoff contest and is disqualified due to sportsmanship, no team will advance.

**INTRAMURAL SPORTS POINTS CHAMPIONSHIP**
See the appendix at the end of this document for detailed information about the Coach’s Corner Intramural Sports Points Championship.

**INTRAMURAL ADVISORY BOARD**
At the written request of any Intramural participant, an Intramural Advisory Board Committee can be sought to review any specific incident or regulation regarding the Intramural Sports Program. The Intramural Advisory Board Committee will be chaired by the Recreational Services Senior Associate Director. This Advisory Committee can be made up of students, staff, and/or faculty members at the request of the Senior Associate Director. Written requests to review a specific incident or regulation can be emailed to: brian-baxter@uiowa.edu. The deadline to appeal a ruling is 24 hours from the time in which the ruling decision is communicated to the participant by the Intramural Sports Administrative Staff.

**RAINOUT HOTLINE**
In the event that outdoor Intramural events are cancelled due to weather or unplayable field conditions, the Rainout Information Hotline will be updated by 3:00 PM on weekdays and by Noon on weekends.

Call **319-353-3000** and then **press 2** when prompted to check the status of Intramural events.

**INTRAMURAL SPORTS PHONE LIST**

<table>
<thead>
<tr>
<th>Service</th>
<th>Phone Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>General Information (Graduate Assistant’s Office)</td>
<td>319-335-9292</td>
</tr>
<tr>
<td>Rainout Hotline</td>
<td>319-353-3000 (press 2 when prompted)</td>
</tr>
<tr>
<td>Field House Membership Office</td>
<td>319-335-9847</td>
</tr>
<tr>
<td>Hawkeye Recreation Fields</td>
<td>319-335-9000</td>
</tr>
<tr>
<td>Hawkeye Softball Complex</td>
<td>319-335-9280</td>
</tr>
</tbody>
</table>