2016 CORNHOLE RULES
(Updated 05/16)

Cornhole will follow the rules outlined by the American Cornhole Organization (americancornhole.org) with the following modifications:

Rule 1: Facility
1) All games will be played at the Hawkeye Recreation Fields. Alcohol and tobacco are not permitted inside the complex or in the parking lot.

Rule 2: Player Eligibility
1) All Intramural Sports eligibility rules apply. Please check the Intramural Sports Rules and Regulations carefully.
2) All players must check-in with their valid, University or government-issued photo ID cards with the supervisor prior to participating.

Rule 3: Team Composition
1) Each team must consist of two males, two females, or one male and one female.

Rule 4: Ground Rules
1) A coin toss will precede the match, with the winner having the choice of picking which side of the board to play from. The winner also decides who will throw first.
2) The object is to score points by tossing the bean bags and landing them on the board or in the hole.
3) The game is won when a team scores 21 points. Teams do NOT need to score exactly 21 points in order to win. A team must win by two points.
4) All matches are best 2-out-of-3 games.
5) Boards will be placed 24 feet apart in a straight line.
6) A pitcher’s box (4ft x 3ft) is at each end of the court and on both sides of each board. Players must throw the bag from behind the front edge of the board.
7) Each player’s partner is positioned directly across from him/her in the opposite box at the other board. Each team will have one player throwing from the left pitcher’s box and one player throwing from the right pitcher’s box.
8) Each player is assigned a pitcher’s box and will be required to throw from his/her box the entire game.
9) The thrower must not go outside the designated pitcher’s box during the process of throwing. The opposing player is to stand just behind his/her own pitcher’s box while his/her competitor is throwing.
10) A frame consists of players tossing their bags, alternating shots, until all eight bags in the frame have been thrown.
11) The team who scored in the preceding frame shall throw first in the next frame. If neither team scores, the team who threw first in the preceding frame shall throw first in the next frame.
12) Players must deliver the bag within 10 seconds of stepping into the pitcher’s box with the intention of throwing.

13) Cancellation scoring rules will apply, in which opposing teams’ frame points cancel out one another. Only those points that do not cancel out apply to the total score. (Example: Team Black scores four points, and Team Gold scores three points. Team Black is awarded one point).

14) **Holer:** A bag-in-the-hole is a bag that is thrown through the hole in the board. A bag can be pushed in by other bags from either player. One Holer earns three points to the team whose bag has gone through the hole.

15) **Woody or Boarder:** A bag which is not a Holer, but lands with any portion resting on the board. It may not touch the ground before landing on the board. If it does, the bag must be removed from the playing surface before another bag is tossed. A bag hanging on the board surface but also touching the ground also has no point value and must be removed from the playing surface before another bag is thrown. One Woody earns one point.

16) **Stanker or Foul Bag:** A bag which is not a Holer or Woody, or a bag which was delivered in non-compliance with one of the rules of the game. It has no point value and is to be removed from the board surface before any more bags are thrown. Bags knocked into foul territory by a Stanker should be returned as closely as possible to their original position. This also applies to bags that are knocked into the hole by a foul bag.

**Rule 5: Game Time and Forfeits**

1) All matches will start at their designated times. There is a 10-minute grace period until forfeit is declared. Intramural Supervisors will declare a contest a forfeit and have the discretion to amend the 10-minute forfeit time rule in the event of unforeseen circumstances.