2016 INTRAMURAL BILLIARDS RULES
(Updated 11/15)

Recent rule changes appear in hi-lighted and italicized font.

Rule 1: Facility
1. This single elimination tournament will be played in the Brothers Bar and Grill.
2. Brothers Bar and Grill is located in the Iowa City Ped Mall at 125 S. Dubuque Street.
3. Alcohol Consumption is NOT permitted during participation in Intramural Sports Events, however, participants of legal age may consume alcoholic beverages in between matches.

Rule 2: Player Eligibility
1. All Intramural Sports eligibility rules apply. Please check the Intramural Sports Rules and Regulations carefully.
2. All players must check-in with their state-issued photo ID or University ID card with the Supervisor prior to the start of their team’s first match.

Rule 3: Team Composition
1. This is an open event, so men and women will compete against one another.
2. In the Doubles division, in order to qualify for Co-Rec Coach’s Corner Intramural Sports Points Championship points, both a male and a female MUST participate in each round of matches.
3. Organizations may have unlimited amount of Singles and Doubles teams competing, however only the top two singles and doubles teams for each organization will be awarded Coach’s Corner Intramural Sports Points Championship points.
4. Doubles rosters must have two people and be paid by the registration deadline. If a conflict arises and a team needs to switch out a player, it must be done prior to the night of the event by completing a Player Drop Request Form to drop the original player, and the new player must be added through IMLeagues.com.

Rule 4: Match Procedures
1. Players can use their own cue sticks, but must use the billiards balls provided by the facility.
2. A coin toss will determine which team/individual breaks on the first game of the match. The winner of the previous game will break on the second and third games, respectively.
3. For Doubles, teams determine the order of throwing for their own members.
4. Forfeit time will be five minutes from scheduled match time.

Rule 5: Ground Rules
1. The format is best two-out-of-three games. The first team to win two games wins the match.
2. Standard eight ball rules will apply in any situations not covered below:
   a. Shots must be called. “Slop” shots will result in loss of turn.
   b. To win, a/an team/individual must pocket all balls of the solids or stripes, followed by the eight ball in a called pocket. Pocketing the eight ball before all solids or stripes will result in loss of game.
   c. The eight ball shall not be neutral; it cannot be used in any combination to pocket a ball.
   d. Scratching on an attempt to pocket any ball other than the eight ball will result in possession of the cue ball by the opponent(s) from anywhere in the kitchen (The area on the table behind the head string).
e. Scratching on an attempt to pocket the eight ball will result in the loss of that game.
f. Scratching on the break does not result in immediate loss. Play shall resume with the opposing team’s possession in the kitchen. Knocking the cue ball off the table results in loss of turn, ball to kitchen.
g. Pocketing the eight ball on the break will result in the replacement of the ball on the table opposite of the kitchen.
h. A player that does not pocket the intended ball into the intended pocket will lose his/her turn. The opponent will then make his/her shot from where the cue ball comes to rest, regardless of the cue ball hitting or missing the intended ball.